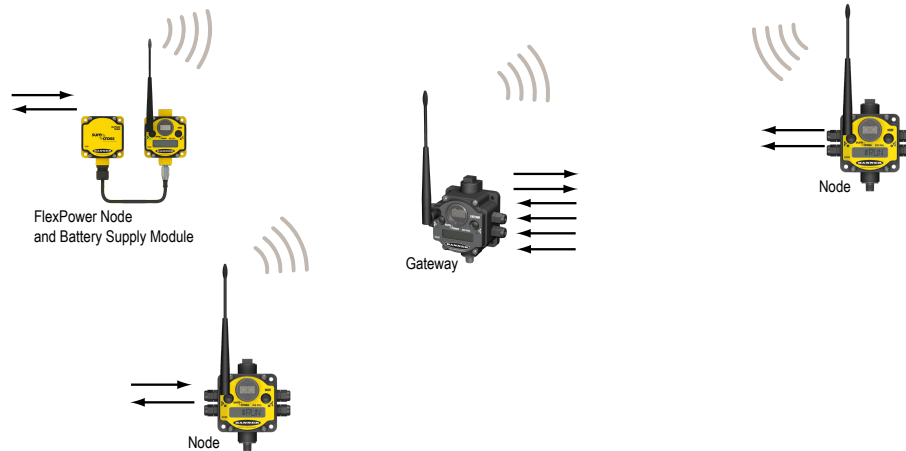


The Sure Cross® Wireless Network

The Sure Cross® DX80 wireless I/O network provides reliable monitoring without wiring or conduit installation. The SureCross wireless network operates independently or in conjunction with a host system, PLC, and/or PC software.

Each wireless network system consists of one Gateway and one or more Nodes. Devices ship with factory-defined discrete, analog, or a mix of discrete and analog inputs and outputs.



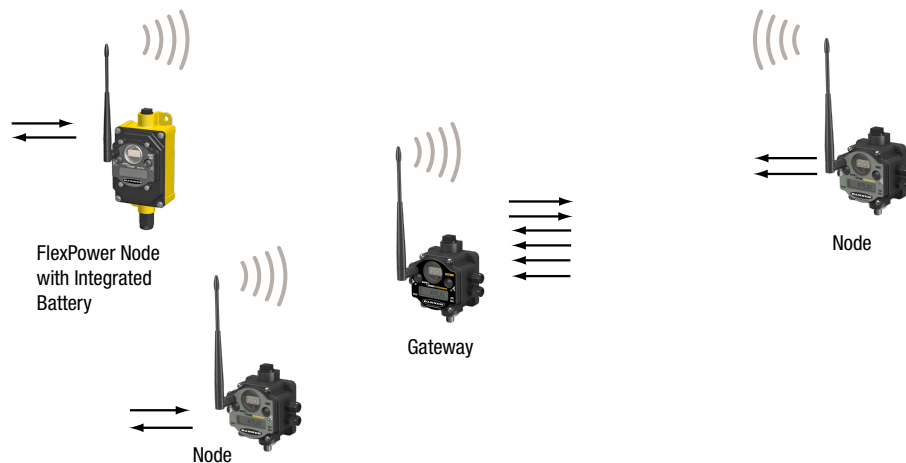
The Sure Cross® DX80 network is a deterministic system—the network identifies when the radio signal is lost and drives relevant outputs to user-defined conditions. After the radio signal is reacquired, the network returns to normal operation.

Gateways and Nodes

Every wireless network must have one Gateway, which schedules communication traffic and controls the I/O configuration for the network, and one or more Nodes.

A **Gateway** is the master device within each radio network. Similar to how a gateway device on a wired network acts as a “portal” between networks, the Sure Cross Gateway acts as the portal between the wireless network and the host controller. When the Gateway, using its Modbus RTU RS-485 connection, is a Modbus slave to a Modbus RTU host controller, the wireless network may contain up to 47 Nodes in a single wireless network. The Gateway holds the Modbus registers of all wireless devices within the network.

A **Node** is a wireless network end-point device used to provide sensing capability in a remote area or factory. The Node collects data from sensors and communicates the data back to the Gateway. Nodes are available in a wide variety of power or input/output options.



Host Controller Systems

Host controller systems collect I/O data for logging, controlling other devices, or performing calculations.

Host controller systems can contain up to 15 Nodes (when using Rotary Dial Addressing Mode) or 47 Nodes (when using Extended Addressing Mode) within a single network. Inputs from Nodes within the network are transmitted to the Gateway, which communicates the information to a host system for processing. Although the Gateway is the master device within the radio network, it may be a slave to the Modbus network.

Host controlled DX80 wireless systems are configured using an Ethernet network connection and a Web page browser. An Ethernet connection can be established from a DX80 GatewayPro or a DX83 Ethernet Bridge serially connected to the DX80 Gateway.

GatewayPro

A GatewayPro combines the wireless capability of the standard Gateway with the protocol converter of a DX83 Ethernet Bridge, resulting in a device that is the master of the wireless network and a slave to an Industrial Ethernet network.

The GatewayPro is treated the same as a standard Gateway, with the GatewayPro providing Modbus/TCP or EtherNet/IP slave access to all the information on the wireless network instead of the Modbus 485 slave interface the standard Gateway provides. There are two basic models of the GatewayPro:

- **DX80P*T6***. The T6 model acts as a protocol converter only, offering the Modbus/TCP or EtherNet/IP communication protocols.
- **DX80P*A6***. The A6 model includes DX80 wireless network configuration, Modbus RTU master, Modbus/TCP client/server, Script Basic, e-mail, data logging, and trending.

Connect a host controller system to the GatewayPro using its industrial Ethernet connection. To connect the GatewayPro to the host system without using an Ethernet switchbox/hub, some host systems may require a crossover cable.

By default, the GatewayPro is configured to use Modbus/TCP. To use EtherNet/IP, connect the GatewayPro to a managed switch and you must use the Web Configuration tool to select EtherNet/IP. For more information, see [SureCross Wireless I/O Product Manual](#) or [Host Configuration Manual](#).

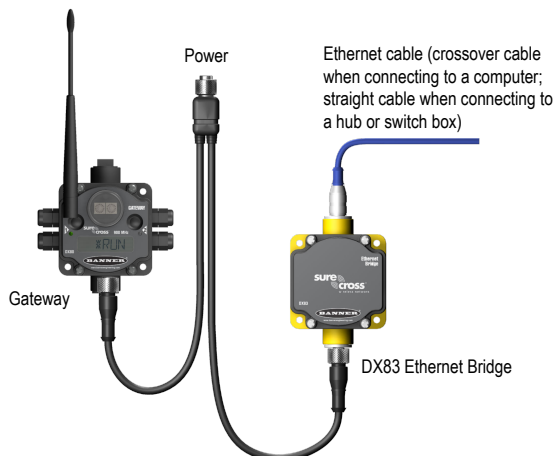
DX83 Ethernet Bridge Overview

Connecting a Modbus RTU network to an Ethernet-based network requires using another type of networking gateway, the DX83 Ethernet Bridge. The DX83 Ethernet Bridge device acts as a communications bridge between the Modbus RTU network (Gateway) and Modbus/TCP or EtherNet/IP (host system).

In the Modbus RTU network, the DX83 Ethernet Bridge is the Modbus 485 master and the Gateway is set to the default Modbus slave setting. A DX83 Ethernet Bridge connected to a DX80 Gateway functions similar to a DX80 GatewayPro with I/O points. The DX83 Ethernet Bridge adds the Web page configuration ability to a Gateway-Node wireless network and interfaces to Ethernet using Modbus/TCP or EtherNet/IP protocols.

There are two basic DX83 models:

- **DX83T** acts as a protocol converter only, offering the Modbus/TCP or EtherNet/IP communication protocols.
- **DX83A** includes DX80 wireless network configuration, Modbus RTU master, Modbus/TCP client/server, Script Basic, e-mail, data logging, and trending.



CSRB-M1250M125.47M125.73 5-pin splitter cable (black); OR
CSB-M1240M1241 4-pin splitter cable (yellow)

Connect a DX83 Ethernet Bridge to a host system using the industrial Ethernet connection on the DX83. To connect the DX83 directly to the host system without using an Ethernet switchbox/hub, some host systems may require a crossover cable.

By default, the DX83 is configured to use Modbus/TCP. To use EtherNet/IP, you must connect the DX83 to a managed switch and you must use the Web Configuration tool to select EtherNet/IP (see [SureCross Wireless I/O Product Manual](#) or [Host Configuration Manual](#)).

What is FlexPower®?

Banner's FlexPower technology supplies a true wireless solution by allowing the device to operate using either 10 to 30 V dc, 3.6 V lithium D cell batteries, or solar power. This unique power management system can operate a FlexPower Node and an optimized sensing device for up to five years on a single lithium D cell.

- FlexPower Nodes may be powered from 10 to 30 V dc and use an external battery supply module to provide a battery back-up solution.
- When a FlexPower Node receives 10 to 30 V dc, it operates like a standard 10 to 30 V dc Node.
- Good applications for FlexPower devices operating from batteries include sensors that require no or very little power, including dry contacts, RTDs, and thermocouples.

The following FlexPower options are available:

- DX81-LITH, a single battery supply module;
- DX81P6, a 6-pack of lithium batteries;
- DX81H, a single battery supply module designed specifically to power the DX99 Intrinsicly Safe devices with polycarbonate housings; and
- BWA-SOLAR PANEL 3W, 5W, or 20W, solar panel assemblies.



DX81-LITH: Single battery supply module



DX81P6: Six-pack battery supply module



BWA-SOLAR PANEL 3W, BWA-SOLAR PANEL 5W, or BWA-SOLAR PANEL 20W: Includes 3 W, 5 W, or 20 W solar panel.

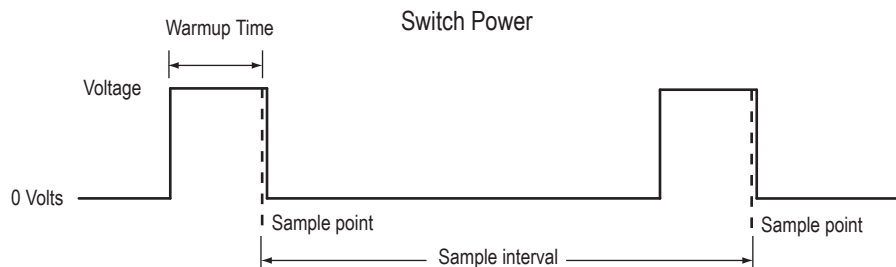
DX81H: Single battery supply module designed specifically to power the DX99 Intrinsicly Safe devices with polycarbonate housings

Order the solar controller (model BWA-Solar CNTRL-12V) separately when you are not using the solar panel with a DXM Wireless Controller. For more information about solar power solutions, see *Sure Cross® Solar Solutions*.

Switch Power

Efficient power management technology enables some FlexPower devices to include an internal power supply, called switch power (SP), that briefly steps up to power sensors that require more than 3.6 V dc power, such as 4 to 20 mA loop-powered sensors. When the switch power output cycles on, the voltage is stepped up to power the sensor for a specific time. The warmup time denotes how long the sensor must be powered before a reliable reading can be taken. After the warmup time has passed, the input reads the sensor, then the switch power shuts off to prolong battery life. The switch power voltage, warm-up time, and sample interval are configurable parameters.

- To reduce power consumption and extend battery life, use slower sample and reporting rates. Faster sample and report rates can be configured, but decrease battery life. For details, refer to the DIP switch configurable parameters for your device.
- The FlexPower switched power management system can operate a radio and most sensing devices for up to five years on a single lithium D cell.



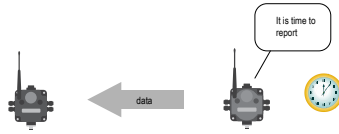
Glossary of Wireless Terminology

This definitions list contains a library of common definitions and glossary terms specific to the Wireless products.

- active threshold** An active threshold is a trigger point or reporting threshold for an analog input.
- a/d converter** An analog to digital converter converts varying sinusoidal signals from instruments into binary code for a computer.
- address mode** The Sure Cross® wireless devices may use one of two types of addressing modes: rotary dial addressing or extended addressing. In **rotary dial** address mode, the left rotary dial establishes the network ID (NID) and the right rotary dial sets the device address. **Extended** address mode uses a security code to "bind" Nodes to a specific Gateway. Bound Nodes can only send and receive information from the Gateway they are bound to.
- antenna** Antennas transmit radio signals by converting radio frequency electrical currents into electromagnetic waves. Antennas receive the signals by converting the electromagnetic waves back into radio frequency electrical currents.
- attenuation** Attenuation is the radio signal loss occurring as signals travel through the medium. Radio signal attenuation may also be referred to as free space loss. The higher the frequency, the faster the signal strength decreases. For example, 2.4 GHz signals attenuate faster than 900 MHz signals.
- baseline filter (M-GAGE)** Under normal conditions, the ambient magnetic field fluctuates. When the magnetic field readings drift below a threshold setting, the baseline or drift filter uses an algorithm to slowly match the radio device's baseline to the ambient magnetic field.
- binding (DX80 star networks)** Binding Nodes to a Gateway ensures the Nodes only exchange data with the Gateway they are bound to. After a Gateway enters binding mode, the Gateway automatically generates and transmits a unique extended addressing (XADR), or binding, code to all Nodes within range that are also in binding mode. The extended addressing (binding) code defines the network, and all radios within a network must use the same code. After binding your Nodes to the Gateway, make note of the binding code displayed under the ***DVCFG > XADR** menu on the Gateway's LCD. Knowing the binding code prevents having to re-bind all Nodes if the Gateway is ever replaced.
- binding (MultiHop networks)** Binding MultiHop radios ensures all MultiHop radios within a network communicate only with other radios within the same network. The MultiHop radio master automatically generates a unique binding code when the radio master enters binding mode. This code is then transmitted to all radios within range that are also in binding mode. After a repeater/slave is bound, the repeater/slave radio accepts data only from the master to which it is bound. The binding code defines the network, and all radios within a network must use the same binding code. After binding your MultiHop radios to the master radio, make note of the binding code displayed under the ***DVCFG > -BIND** menu on the LCD. Knowing the binding code prevents having to re-bind all radios if the master is ever replaced.
- binding (serial data radio networks)** Binding the serial data radios ensures all radios within a network communicate only with the other radios within the same network. The serial data radio master automatically generates a unique binding code when the radio master enters binding mode. This code is transmitted to all radios within range that are also in binding mode. After a repeater/slave is bound, the repeater/slave radio accepts data only from the master to which it is bound. The binding code defines the network, and all radios within a network must use the same binding code.
- bit packing i/o** Bit packing uses a single register, or range of contiguous registers, to represent I/O values. This allows you to read or write multiple I/O values with a single Modbus message.
- booster (boost voltage)** A booster is an electronic circuit that increases a battery-level voltage input (3.6V) to a sensor operating voltage output (5 to 20 V).
- CE** The CE mark on a product or machine establishes its compliance with all relevant European Union (EU) Directives and the associated safety standards.
- change of state** Change of state reporting is a report initiated by the Node when a change to the sensor's input state is detected. If the input does not change, nothing is reported to the Gateway.



- channel** A channel may be either a path for communications or a range of radio frequencies used by a transceiver during communication.
- collision** A collision is a situation in which two or more transmissions are competing to communicate on a system that can only handle one transmission at a time. This may also be referred to as a data collision.
- collocated networks** To prevent interference between collocated wireless networks, assign each wireless network a different Network ID. The Network ID is a unique identifier assigned to each wireless network using the rotary dials on the Gateway.
- contention architecture** Contention architecture is a wireless communication architecture that allows all network devices access to the communications channel at the same time. This may lead to transmission collisions.
- counter - event** The event counter counts the total number of times an input signal changes to the high/ON/1 state. The counter increments on the falling edge of an input signal when the signal level crosses the threshold. Event counters can be used to measure the total operational cycles of a spinning shaft or the total number of items traveling down a conveyor.
- counter - frequency** The frequency counter calculates the frequency of the input signal, in Hz. Frequency counters can be used to measure flow rates, such as measuring the flow rate of items on a conveyor or the speed at which a windmill spins.
- cyclic reporting** Cyclic reporting is when the Gateway polls the Node at user-defined intervals.



debounce When a signal changes state using a mechanical switch or relay, the signal can oscillate briefly before stabilizing to the new state. The debounce filter examines the signal's transitions to determine the signal's state.



The signal oscillates between states after a mechanical switch or relay activates.



Without a debounce filter, the signal is interpreted to change state multiple times.



With a debounce filter, the signal is interpreted to change state only once.

The factory default setting is to activate the input filtering to compensate for unclean state transitions.

decibel A decibel is a logarithmic ratio between a specific value and a base value of the same unit of measure. With respect to radio power, dBm is a ratio of power relative to 1 milliWatt. According to the following equation, 1 mW corresponds to 0 dBm.

$$\text{Equation: } P_{mW} = 10^{x/10} \text{ where } x \text{ is the transmitted power in dBm, or } dBm = 10 \log(P_{mW})$$

Another decibel rating, dBi, is defined as an antenna's forward gain compared to an idealized isotropic antenna. Typically, $dBm = dBi = dBd + 2.15$ where dBi refers to an isotropic decibel, dBd is a dipole decibel, and dBm is relative to milliwatts.

deep sleep mode Potted Puck models, potted M-GAGE models: Some battery-powered M-GAGE radios ship in a "deep sleep" mode to conserve battery power. While in "deep sleep" mode, the M-GAGE does not attempt to transmit to a parent radio and remains in "deep sleep" until an LED light at the receiving window wakes it up. M-GAGES that ship in "deep sleep" mode are typically the potted M-GAGES that require an LED Optical Commissioning Device to configure the M-GAGE.

Wireless Q45 Sensors: If the Wireless Q45 Sensor fails to communicate with the Gateway for more than 5 minutes, it enters **sleep mode**. The radio continues to search for the Gateway at a slower rate and the LEDs do

not blink. To wake up the sensor, press any button. After the Q45 wakes up, it will do a fast rate search for the Gateway for five more minutes.

default output conditions/triggers

Default output conditions/triggers are the conditions that drive outputs to defined states. Example default output conditions include when radios are out of sync, when a device cycles power, or during a host communication timeout.

Device Power Up—Power-up events occur every time the device is powered up.

Out of Sync—Out-of-sync events occur when the radio is out of sync with its master radio.

Host Link Failure—Host link failure is when the defined timeout period has elapsed with no communications between the host system (or Modbus master device) and the DX80 Gateway, typically about four seconds. These events trigger when a host link failure has been detected.

Node Link Failure—Node link failures are determined by the polling interval or the out-of-sync timing. When a Node detects a communications failure with the Gateway and the Node Link Failure flag is set, the output points are set to the user-defined states and the inputs are frozen.

Gateway Link Failure—Gateway link failures are determined by three global parameters: Polling Interval, Maximum Missed Message Count and Re-link Count. When the Node’s Gateway Link Failure flag is set and the Gateway determines a timeout condition exists for a Node, any outputs linked from the failing Node are set to the user-defined default state.

default output value

Default output values are specific values written to output registers. For discrete outputs, this is a 1 (on) or 0 (off) value. For analog outputs the value can be any valid register value. When a default condition occurs, these default output values are written to the output register.

delta

The delta parameter defines the change required between sample points of an analog input before the analog input reports a new value. To turn off this option, set the Delta value to 0.

determinism

A deterministic system defines how network endpoints behave during the loss of communications. The network identifies when the communications link is lost and sets relevant outputs to user-defined conditions. Once the radio signal is re-established, the network returns to normal operation.

device, node, or radio address/ID (DX80 Networks)

The Node address is a unique identifier for each wireless device on a network and is set using the rotary dials. For the DX80 networks, Gateways are identified as device 0. Nodes are assigned addresses (NADR) from 01 to 47 using the rotary dials.

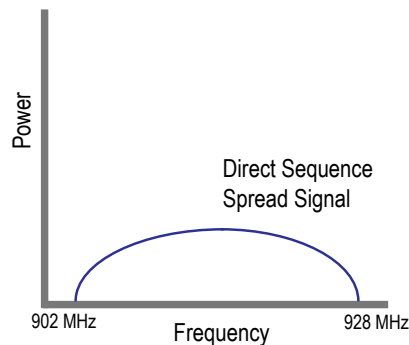
directional antenna

A direction antenna, or Yagi, is an antenna that focuses the majority of the signal energy in one specific direction.



Direct Sequence Spread Spectrum (DSSS)

Direct Sequence Spread Spectrum is a method for generating spread spectrum transmissions where the transmitted signal is sent at a much higher frequency than the original signal, spreading the energy over a much wider band. The receiver is able to de-spread the transmission and filter the original message. DSSS is useful for sending large amounts of data in low to medium interference environments.



DX83 Ethernet Bridge

The Ethernet Bridge acts as a communications bridge between the Modbus RTU network (Gateway) and Modbus/TCP or EtherNet/IP host systems and includes the ability to configure the network using a Web browser interface.

effective isotropic radiated power (EIRP) The EIRP is the effective power found in the main lobe of a transmitter antenna, relative to a 0 dB radiator. EIRP is usually equal to the antenna gain (in dBi) plus the power into that antenna (in dBm).

Ethernet Ethernet is an access method for computer network (Local Area Networks) communications, defined by IEEE as the 802 standard.

EtherNet/IP™ EtherNet/IP is Allen-Bradley’s DeviceNet running over Ethernet hardware.

extended address mode Using extended address mode isolates networks from one another by assigning a unique code, the extended address code, to all devices in a particular network. Only devices sharing the extended address code can exchange data. The extended address code is derived from the Gateway’s serial number, but the code can be customized using the manual binding procedure.

flash pattern Flash patterns are established by selecting timeslots to turn the output on or off. While originally the flash pattern was designed to turn on and off an indicator light, the flash pattern can be set for any discrete output or switch power output.

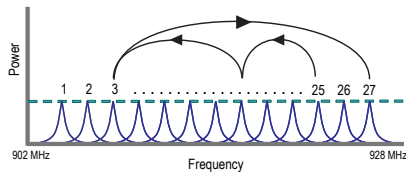
FlexPower Banner’s *FlexPower*® technology allows for a true wireless solution by allowing the device to operate using either 10 to 30 V dc, 3.6 V lithium D cell batteries, or solar power. This unique power management system can operate a *FlexPower* Node and an optimized sensing device for up to 5 years on a single lithium D cell.

free space loss (FSL) The radio signal loss occurring as the signal radiates through free space. Free Space Loss = 20 Log (4(3.1416)/d/λ) where d is in meters. Remembering that λf = c = 300 x 10⁶ m/s, the equations reduce down to:

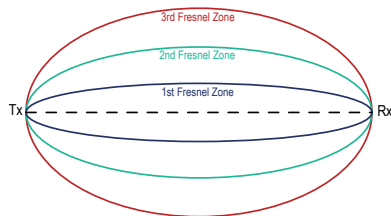
For the 900 MHz radio band: FSL = 31.5 + 20 Log d (where d is in meters).

For the 2.4 GHz radio band: FSL = 40 + 20 Log d (where d is in meters.)

Frequency Hopping Spread Spectrum (FHSS) Frequency Hopping Spread Spectrum (FHSS) is a method for generating spread spectrum transmissions where the signal is switched between different frequency channels in a pseudo-random sequence known by both the transmitter and the receiver. FHSS is useful for sending small packets of data in a high interference environment.



Fresnel zone Fresnel zones are the three-dimensional elliptical zones of radio signals between the transmitter and receiver. Because the signal strength is strongest in the first zone and decreases in each successive zone, obstacles within the first Fresnel zone cause the greatest amount of destructive interference.



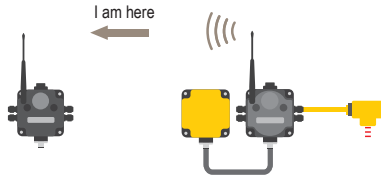
gain Gain represents how well the antenna focuses the signal power. A 3 dB gain increase doubles the effective transmitting power while every 6 dB increase doubles the distance the signal travels. Increasing the gain sacrifices the vertical height of the signal for horizontal distance increases. The signal is ‘squashed’ down to concentrate the signal strength along the horizontal plane.

gateway A gateway is a general network device that connects two different networks.

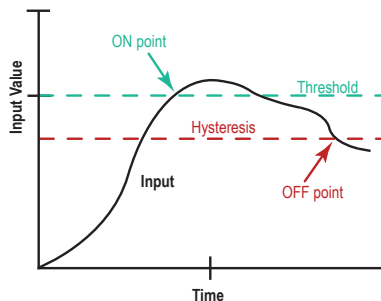
Gateway A Sure Cross® Gateway is the wireless sensor network master device used to control network timing and schedule communication traffic. Similar to how a gateway device on a wired network acts as a "portal" between networks, the Sure Cross Gateway acts as the portal between the wireless network and the central control process. Every wireless I/O sensor network requires one Gateway device. Every Sure Cross device is a transceiver, meaning it can transmit and receive data.

GatewayPro The GatewayPro combines the standard Gateway and the DX83 Ethernet Bridge into one device.

- ground loop** Ground loops are grounds within a system that are not at the same potential. Ground loops can damage electrical systems.
- ground plane** A ground plane is an electrically conductive plate that acts as a 'mirror' for the antenna, effectively doubling the length of the antenna. When using a 1/4 wave antenna, the ground plane acts to 'double' the antenna length to a 1/2 wave antenna.
- heartbeat mode** In heartbeat mode, the Nodes send "heartbeat" messages to the Gateway at specific intervals to indicate the radio link is active. The heartbeat is always initiated by the Node and is used only to verify radio communications. Using the Nodes to notify the Gateway that the radio link is active instead of having the Gateway "poll" the Nodes saves energy and increases battery life.



- hibernation/ storage mode** While in **storage mode**, the radio does not operate. All Sure Cross® radios powered from an integrated battery ship from the factory in storage mode to conserve the battery. To wake the device, press and hold button 1 for 5 seconds. To put any *FlexPower*® or integrated battery Sure Cross radio into storage mode, press and hold button 1 for 5 seconds. The radio is in storage mode when the LEDs stop blinking, but in some models, the LCD remains on for an additional minute after the radio enters storage mode. After a device has entered storage mode, you must wait 1 minute before waking it.
- For the Wireless Q45 and Q120 Sensors: While in **storage mode**, the DX80's radio does not operate. The DX80 ships from the factory in storage mode to conserve the battery. To wake the device, press and hold the binding button (inside the housing on the radio board) for five seconds. To put any DX80 into storage mode, press and hold the binding button for five seconds. The DX80 is in storage mode when the LEDs stop blinking.
- hop** As a verb, hopping is the act of changing from one frequency to another. As a noun, a hop is the device to device transmission link, such as from the Master device to the Slave device.
- hop table** A hop table is a precalculated, pseudo-random list of frequencies used by both the transmitter and receiver of a radio to create a hopping sequence.
- hysteresis** Hysteresis defines how far below the active threshold (ON point) an analog input is required to be before the input is considered OFF. A typical hysteresis value is 10% to 20% of the unit's range. For more specific details, see *Threshold*.



- Industrial, Scientific, and Medical Band (ISM)** The ISM, or Industrial, Scientific, and Medical band, is the part of the radio spectrum that does not require a license for use. The Sure Cross radios operate in the ISM band.
- latency** A network's latency is the maximum delay between transmission and reception of a data signal.
- lightning arrester** Also called a lightning suppressor, surge suppressor, or coaxial surge protection, lightning arrestors are used in remote antenna installations to protect the radio equipment from damage resulting from a lightning strike. Lightning arrestors are typically mounted close to the ground to minimize the grounding distance.



- line of sight** Line of sight is the unobstructed path between radio antennas.
- link failures** A **Host Link Failure** occurs when the defined timeout period, typically about four seconds, elapses with no communication between the host system (or Modbus master device) and the DX80 Gateway.
 A **Gateway Link Failure** refers to the radio link between a Node and the Gateway and is determined by three global parameters: Polling Interval, Maximum Missed Message Count, and Re-link Count. When the Node's Gateway Link Failure flag is set and the Gateway determines a timeout condition exists for a Node, any outputs linked from the failing Node are set to the user-defined default state.
 A **Node Link Failure** is determined by the polling interval or the out-of-sync timing. When a Node detects a communications failure with the Gateway and the Node Link Failure flag is selected, the output points are set to the user-defined states and the inputs are frozen.
- local and non-local registers** Local registers are registers specific to the device in question. When discussing a Gateway, the Gateway's local registers include the registers specific to the Gateway in addition to all the Nodes' registers that are stored in the Gateway. Non-local, or remote, registers refer to registers on other Modbus slave devices, such as other MultiHop slave radios or third-party Modbus devices.
- master/slave relationship** The master/slave relationships is the model for a communication protocol between devices or processes in which one device initiates commands (master) and other devices respond (slave). The Sure Cross network is a master/slave network with the Gateway acting as the master device to the Nodes, which are the slave devices. A PC can also be a master device to a wireless sensor network. See *star networks*.
- maximum bad count** The maximum bad count refers to a user-established maximum count of consecutive failed polling attempts before the Gateway considers the radio (RF) link to have failed.
- maximum misses** The maximum misses is the number of consecutive polling messages the Node fails to respond to. For more information, see Polling Rate and Maximum Misses.
- median filter** When the median filter is turned on, three samples are taken for each analog sensor reading. The high and low values are discarded and the middle value is used as the analog value. Set to zero (0) to turn off the median filter. Set to one (1) to turn on the median filter.
- Modbus** Modbus is a master-slave communications protocol typically used for industrial applications.
- Modbus/TCP** Modbus/TCP is an open standard protocol very similar to Modbus RTU except that it uses standard Internet communication protocols.
- MultiHop** MultiHop networks are made up of one master radio and many repeater and slave radios. The MultiHop networks are self-forming and self-healing networks constructed around a parent-child communication relationship. A MultiHop Radio is either a master radio, a repeater radio, or a slave radio.
 The master radio controls the overall timing of the network and is always the parent device for other MultiHop radios. The host system connects to this master radio. Repeater radios extend the range of the wireless network and slave radios are the end point of the wireless network.
 For more information, refer to the *Sure Cross MultiHop Radios Instruction Manual* (p/n [151317](#)).
- multipath fade** Obstructions in the radio path reflect or scatter the transmitted signal, causing multiple copies of a signal to reach the receiver through different paths. Multipath fade is the signal degradation caused by these obstructions.
- network ID** The Network ID (NID) is a unique identifier you assign to each wireless network to minimize the chances of two collocated networks interfering with each other. Assigning different NIDs to different networks improves collocation performance in dense installations.
- node** A node is any communications point within a network.
- Node** Nodes are remote I/O slave devices within Banner's wireless sensor networks. Sensors and other devices connect to the Node's inputs or outputs, allowing the Node to collect sensor data and wirelessly transmit it to the Gateway. Every Sure Cross device is a transceiver, meaning it can transmit and receive data.

noise Noise is any unwanted electromagnetic disturbances from within the RF equipment, especially the receiver. Noise is more of a concern when signal levels are low.

omni-directional antenna Omni-directional antennas transmit and receive radio signals equally in all directions.

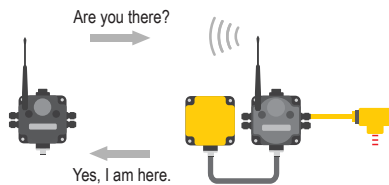
out of sync/link loss (loss of radio signal) The Sure Cross wireless devices use a deterministic link time-out method to address RF link interruption or failure. When a radio link fails, all pertinent wired outputs are sent to the selected default value/state until the link is recovered, ensuring that disruptions in the communications link result in predictable system behavior. Following a time-out, all outputs linked to the Node in question are set to 0, 1, or hold the last stable state depending on the value selected.

path loss Path loss describes attenuation as a function of the wavelength of the operating frequency and the distance between the transmitter and receiver.

path loss (or link loss) calculations Link loss calculations determine the capabilities of a radio system by calculating the total gain or loss for a system. If the total gain/loss is within a specific range, the radio signal will be received by the radio. **Total Gain = Effective output + Free space loss + Total received power** . Because the transmitter and receiver gains are positive numbers and the free space loss is a larger negative number, the total gain of a system should be negative. A link loss calculation may also be called a link budget calculation.

peer to peer network Peer-to-peer is a model for a communication protocol in which any device in the network can send or receive data. Any device can act as a Master to initiate communication.

polling interval/rate The Gateway communicates with, or polls, each Node to determine if the radio link is active. The polling rate defines how often the Gateway communicates with each Node. Polling is always initiated by the Gateway and only verifies radio signal communications.



polling interval/rate and maximum misses The Gateway communicates with, or polls, each Node to determine if the radio link is active. The polling rate, or interval, defines how often the Gateway communicates with each Node. Polling is always initiated by the Gateway and only verifies radio signal communications. Nodes that fail to respond are counted against the 'Maximum Misses' for that Node. If the 'Maximum Misses' is exceeded for any Node, the Gateway generates an RF timeout error in the Modbus I/O register 8 of the appropriate Node. The 'Maximum Misses' is defined as the number of consecutive polling messages that the Node fails to respond to.

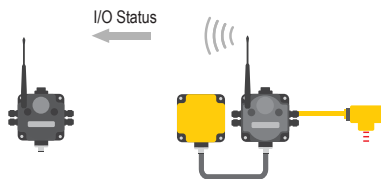
radiation pattern An antenna's radiation pattern is the area over which the antenna broadcasts an easily received signal. The radiation pattern/shape changes based on the antenna type and gain.

re-link count The re-link count is the number of completed polling messages the Gateway receives from a Node before a lost RF link is considered re-established and normal operation resumes.

remote antenna A remote antenna installation is any antenna not mounted directly to the Sure Cross wireless device, especially when coaxial cable is used. Always properly install and ground surge suppressors in remote antenna systems.

repeater radio A repeater radio extends the transmission range of a wireless network. Repeaters are typically used in long-distance transmission.

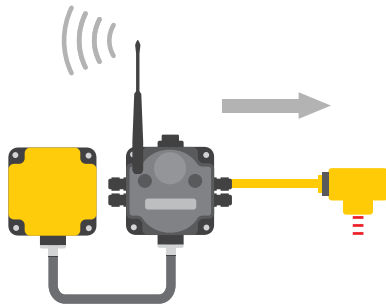
report interval/rate The report rate defines how often the Node communicates the I/O status to the Gateway. For *FlexPower*® applications, setting the report rate to a slower rate extends the battery life.



Change of state reporting sets the system to report only when the value crosses the threshold setting.

rotary dial address mode See: *address mode*

- Received Signal Strength Indicator (RSSI)** An RSSI is the measurement of the strength of received signals in a wireless environment. See *Site Survey*.
- resistance temperature detector (RTD)** An RTD is a temperature measurement device that measures the electrical resistance across a pure metal. The most commonly used metal is platinum because of its temperature range, accuracy, and stability.
RTDs are used for higher precision applications or for longer wire runs because RTDs can compensate for wire length. In industrial applications, RTDs are not generally used at temperatures above 660° C. Though RTDs are more accurate, they are slower to respond and have a smaller temperature range than thermocouples.
- sample high/sample low (analog I/O)** For analog inputs, the sample high parameter defines the number of consecutive samples the input signal must be above the threshold before a signal is considered active. Sample low defines the number of consecutive samples the input signal must be below the threshold minus hysteresis before a signal is considered deactivated. The sample high and sample low parameters are used to avoid unwanted input transitions.
- sample high/sample low (discrete I/O)** For discrete inputs, the sample high parameter defines the number of consecutive samples the input signal must be high before a signal is considered active. Sample low defines the number of consecutive samples the input signal must be low before a signal is considered low. The sample high and sample low parameters are used to create a filter to avoid unwanted input transitions. The default value is 0, which disables this feature. The value range is 1 through 255.
- sample interval/rate** The sample interval, or rate, defines how often the Sure Cross device samples the input. For battery-powered applications, setting a slower rate extends the battery life.



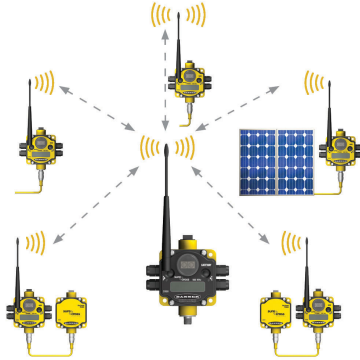
- sample on demand** Sample on demand allows a host system to send a Modbus command to any register and require the inputs to immediately sample the sensor and report readings back to the host system. Sampling on demand can be used between the normal periodic reporting.
To use the Sample on Demand feature requires using a host-controlled system capable of sending Modbus commands to the master radio.
- signal-to-noise ratio (SNR)** The signal-to-noise ratio is the ratio of the signal to any background noise or noise generated by the medium. In radio terms, it is a ratio of the transmitted radio signal to the noise generated by any electromagnetic equipment, in particular the radio receiver. The weaker the radio signal, the more of an influence noise has on radio performance. Like gain, the signal-to-noise ratio is measured in decibels.
The equations for calculating SNR are:

$$\text{SNR} = 20 \times \log (V_s/V_n)$$
 where V_s is the signal voltage and V_n is the noise voltage;

$$\text{SNR} = 20 \times \log (A_s/A_n)$$
 where A_s is the signal amplitude and A_n is the noise amplitude; or

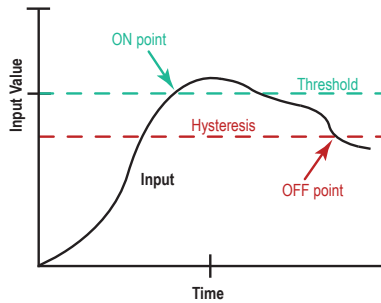
$$\text{SNR} = 10 \times \log (P_s/P_n)$$
 where P_s is the signal power and P_n is the noise power.
- single-point ground** All grounds within a system are made to a single ground to avoid creating ground loops.
- site survey** Conducting a site survey, also known as a radio signal strength indication (RSSI), analyzes the radio communications link between the Gateway (or master radio) and any Node (or slave radio) within the network by analyzing the radio signal strength of received data packets and reporting the number of missed packets that required a retry.
- slave ID** The slave ID is an identifying number used for devices within a Modbus system. By default, Gateways are set to Modbus Slave ID 1. When using more than one Modbus slave, assign each slave a unique ID number.
- sleep mode** During normal operation, the Sure Cross radio devices enter **sleep mode** after 15 minutes of operation. The radio continues to function, but the LCD goes blank. To wake the device, press any button.

- slow scan mode** (All internal battery models) In slow scan mode, the radio wakes up every 15 minutes to search for its parent radio. If a parent or master radio is not found, the radio goes back to sleep for another 15 minutes.
- SMA connector** An SMA connector (SubMiniature version A) is a 50 ohm impedance connector used for coaxial RF connections and developed in the 1960s. An SMA connector is typically used between the radio and the antenna.
- spread spectrum** Spread spectrum is a technique in which the transmitter sends (or spreads) a signal over a wide range of frequencies. The receiver then concentrates the frequencies to recover the information. The Sure Cross radio devices use a version of spread spectrum technology called Frequency Hop Spread Spectrum.
- star networks** A star topology network is a point to multipoint network that places the network master radio in a center or hub position. Slave radios only transmit messages to the master radio, not to each other. These network layouts can be very flexible and typically operate relatively quickly. Slave radios acknowledge receipt of messages transmitted from the master radio.



For more information on Banner's star network products, refer to the *Sure Cross Performance DX80 Wireless I/O Network Instruction Manual* (p/n [132607](#))

- switch power** Efficient power management technology enables some *FlexPower* devices to include an internal power output supply, called switch power (SP), that briefly steps up to power sensors (ideally, 4 to 20 mA loop-powered sensors). The warmup time denotes how long the sensor must be powered before a reliable reading can be taken. After the warmup time has passed, the input reads the sensor, then the switched power shuts off to prolong battery life.
- system operating margin (fade margin)** The system operating margin, or fade margin, is the difference between the received signal level (in dBm) and the receiver sensitivity (also in dBm) required for reliable reception. It is recommended that the receiver sensitivity be more than 10 dBm less than the received signal level. For example, if the signal is about -65 dB after traveling through the air and the radio receiver is rated for -85 dB, the operating margin is 20 dB — an excellent margin.
- tau filter** Set to zero (0) to turn off the tau filter. Set to 1 (weakest filter) through 6 (strongest filter) to turn on the tau filter. (In the DX80 products, the Low Pass Filter is a combination of the median filter and the tau filter.)
- TCP/IP** TCP/IP stands for Transfer Control Protocol / Internet Protocol and describe several layers in the OSI model that control the transfer and addressing of information.
- time-division multiple access (TDMA)** TDMA is a wireless network communication architecture that provides a given slot of time for each device on the network, providing a guaranteed opportunity for each device to transmit to the wireless network master device.
- thermistor** A thermistor is a temperature-sensitive resistor that changes resistance based on temperature fluctuation.
- thermocouple** A thermocouple is a temperature measuring device consisting of two dissimilar metals joined together so that the difference in voltage can be measured. Voltage changes in proportion to temperature, therefore the voltage difference indicates a temperature difference.
- The different “types” of thermocouples use different metal pairs for accuracy over different temperature ranges. Thermocouples are inexpensive, relatively interchangeable, have standard connectors, and have a wide temperature range of operation. They can be susceptible to noise, with the wire length affecting accuracy. Thermocouples are best suited for applications with large temperature ranges, not for measuring small temperature changes over small ranges.
- threshold and hysteresis** Threshold and hysteresis work together to establish the ON and OFF points of an analog input. The threshold defines a trigger point or reporting threshold (ON point) for a sensor input. Setting a threshold establishes an ON point. Hysteresis defines how far below the threshold the analog input is required to be before the input is considered OFF. A typical hysteresis value is 10% to 20% of the unit’s range.



In the example shown, the input is considered on at 15 mA. To consider the input off at 13 mA, set the hysteresis to 2 mA. The input will be considered off when the value is 2 mA less than the threshold.

Setting threshold and hysteresis points prevents inputs from oscillating between 'on' and 'off' when the input remains close to the threshold point.

timeout interval The Timeout Interval is the total elapsed time before the system flags an error condition. This is a calculated value from Polling Interval (sec) × Maximum Misses.

topology Topology is the pattern of interconnection between devices in a communication network. Some examples include point to point, bus, ring, tree, mesh, and star configurations.

transceiver A transceiver includes both a transmitter and receiver in one housing and shares circuitry; abbreviated as RxTx.

wireless sensor network (WSN) A wireless sensor network is a network of low-power electronic devices that combine sensing and processing ability. The devices use radio waves to communicate to a gateway device, connecting remote areas to the central control process.

Yagi Yagi is the name commonly given to directional antennas. The full name of the antenna is a Yagi-Uda antenna, named for the developers Shintaro Uda and Hidetsugu Yagi, both of Tohoku Imperial University in Sendai, Japan. Yagi antennas may also be called beam antennas or directional antennas.

